

# Syntax 1.1: Intuition building / overview

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# Why care?

- Changes in syntax can affect meaning (semantics)
  - ▶ They robbed you. v. You robbed them.
- Changes in syntax can affect prosody (phonology)
  - ▶ I like John.  
John, I like.

DESCENDING  
CONTRASTIVE TOPIC

# Why care?

- Word order is not a language universal; it varies crosslinguistically

▶ I see him. ENGLISH — SVO

▶ Watashi-wa kare-o mita  
me-SUBJECT him-OBJECT saw JAPANESE — SOV

▶ Chonaic mé é.  
saw me.SUBJ him.OBJ IRISH — VSO

# Sentences

Sentences are a fundamental unit of language, and how to construct / generate them is a key part of linguistic knowledge.

- ✓ Draymond set a great pick.
- ✓ The Cavaliers, the Warriors beat.
- ✓ They shoot a lot.
  
- \*Draymond a great pick set.
- \*Cavaliers, the Warriors beat the.
- \*They shoots a lot.

# Syntax

A language's **syntax** is the component of the grammar responsible for arranging words into sentences.

Three main questions — we will focus on second (and consequently the first):

- (i) How do we account for the attested word orders within a language and across languages?

Draymond set a great pick. v. \*Draymond a great pick set.

- (ii) What is the structure of a sentence?  
The Warriors [beat [the Cavaliers]]. v.  
\*The Warriors [beat the Cavaliers].

- (iii) What are the dependencies within a sentence?  
**They shoot** a lot. v. \***They shoots** a lot.

# Behind door (ii)

Why focus on structure?

(i) Word order VARIES BY LANGUAGE

(ii) Hierarchical structure COMMON TO (ALMOST) ALL LANGUAGES

(iii) Dependencies VARIES BY LANGUAGE

If we can model hierarchical structure appropriately, we will get basic facts about word order for free.

# Modeling hierarchical structure — intuition

Consider the sentence: Stephen hit Draymond with a broom.

## Intuitions

- (i) *Stephen, Draymond* are more similar to each other in isolation than they are to *hit* or *with*

LEXICAL CATEGORIZATION

- (ii)  $\{a, broom\}$  together have more of an affinity to each other than the words  $\{Draymond, broom\}$

CONSTITUENCY

moreover,  $\{with, a, broom\}$  have more of an affinity than  $\{hit, Draymond, with, a, broom\}$

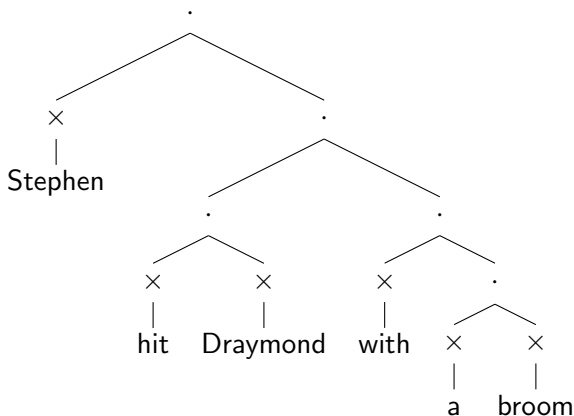
HIERARCHICAL CONSTITUENCY

- (iii) The set of words *with a broom* behaves similarly to *on the head, in the back* and not *the basketball* or *ate cornbread*.

PHRASAL CATEGORIZATION

# Modeling hierarchical structure — a picture

[ Stephen [ [hit Draymond] [with [a broom] ] ] ].



×  $\rightsquigarrow$  lexical categories (i)      ·  $\rightsquigarrow$  phrasal categories (iii)  
(sub)groupings  $\rightsquigarrow$  hierarchical constituency (ii)



# The previous slide is a hypothesis

The tree representation on the previous slide is a summary of the hypotheses we are making about a language.

- (i)  $\times$  corresponds to hypotheses on word-level categories
- (ii) Bracketing, or lines and levels in tree, correspond to hypotheses on (hierarchical) constituency
- (iii)  $\cdot$  corresponds to hypotheses on phrase-level categories

# Embarking on this syntactic journey...

For any (basic) sentence, we will do the following:

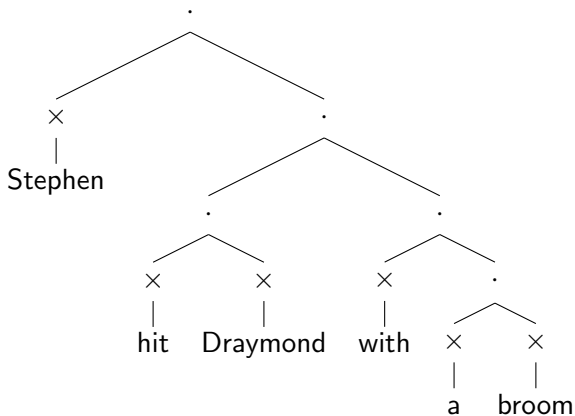
- (i) Assign labels for each  $\times$
- (ii) Assign labels for each  $\cdot$
- (iii) Have rules to combine categorized words and categorized phrases successively to form a sentence

Further, we will justify each one of those steps empirically by using (a) test(s) / diagnostic(s)

End of this video's material. Rest is for your curiosity.

# Modeling structure is information reduction

Consider the tree from slide above:

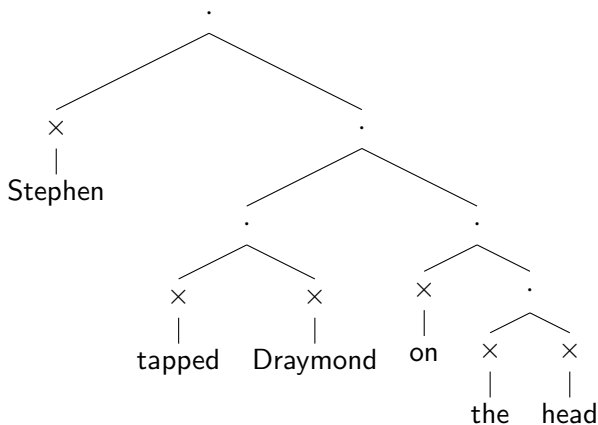


# Modeling structure is information reduction

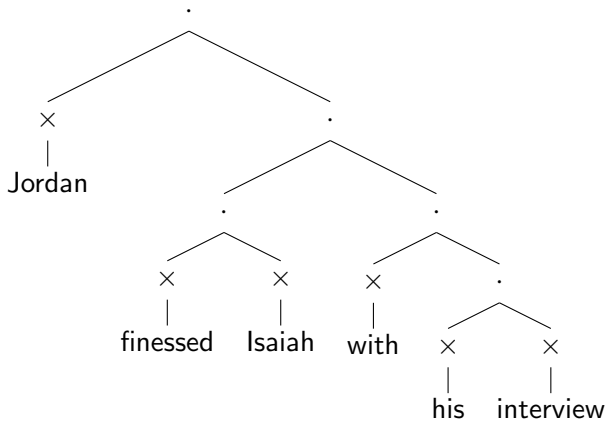
Modeling structure in even the basic way we will be concerned with amounts to a large reduction in information we need to account for the data we see.

Note that if we know the labels in the tree, we can swap out any other word / phrase with the same label — i.e. this tree can model not just this sentence.

So, it can also model:

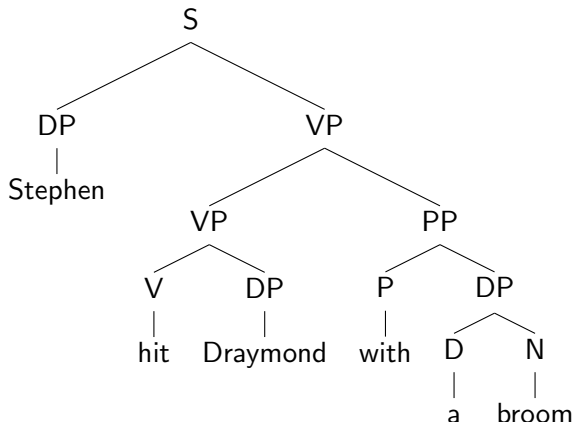


And this:



## Semi-spoiler

Etc.... so, say we determine the tree looks like this



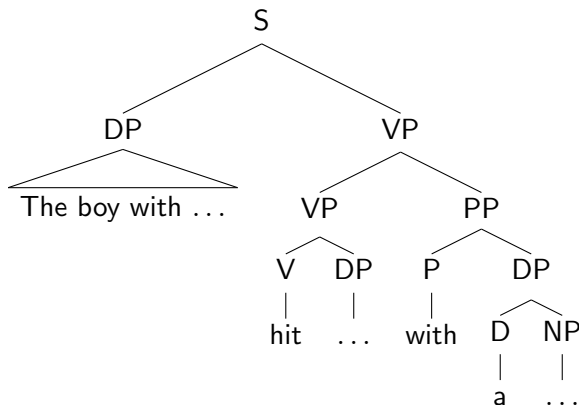
Then,

$\# \text{good sentences we can generate} = \# \text{nouns} \times \# \text{verbs} \times \# \text{prepositions} \times$   
 $\# \text{determiners} \times \# \text{noun}$  ( $\#$  indicates 'the number of')



## Semi-spoiler

Say, we replace DP's with other DP's (triangle indicates structure within phrase)



Then, #good sentences we can generate =  $\infty$

Think: *The boy with long hair who danced all night with ... in ... at ...*  
is a DP — only constraint on length is based on our cognitive abilities

Upshot: we will have a handful of category labels (finite) and a handful of rules (finite); with these labels and rules we can generate an infinite amount of structures. This is a reduction in the information needed to express the data.