

# Phonetics 1.1

## Introducing Phonetics

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# Phonetics

Phonetics is the study of speech sounds.

How can this be interesting or useful? Some examples...

- (i) 't' in Spanish and 't' in English have similar status phonologically (both are contrastive in the language), but have different phonetic realities.

(Spanish 't' is phonetically closer to English 'd') INTERESTING

- (ii) speech recognition.... 'I bought balms' v. 'I bought bombs'  
. [balmz] v. [bamz]

USEFUL

# Phonetics

**Question phonetics wants to answer:** How do we *describe* speech sounds?

There are multiple ways to answer this question  $\rightsquigarrow$  different subfields

- (i) Articulatory phonetics: Describe speech sounds in terms of how they are produced (articulated)**
- (ii) Acoustic phonetics: Describe speech sounds in terms of their physical reality (waveforms)
- (iii) Auditory phonetics: Describe speech sounds in terms of how they are perceived

# Articulatory phonetics

**Question to be answered:** How do we characterize speech sounds in terms of how they are produced?

Why is this important or useful?

- (i) A lot of phonological processes are driven by articulatory properties; these properties are prevalent in how linguists *represent* phonemes  
IMPORTANT
- (ii) We have roughly the same vocal tract anatomy, so it provides a good basis for describing sounds for all languages  
USEFUL
- (iii) Makes learning the pronunciation of non-native languages (exponentially) easier in my experience  
USEFUL

Come back to this note in 1.5–2 weeks: I emphasized *represent* above because I want to contrast it with *describe*. Phonetics is **mostly** concerned with *describing* speech sounds while phonology is **sometimes** concerned with *representing* speech sounds.

# Articulatory phonetics — where to start?

**Want:** consistent / standard / lightweight way to talk about speech sounds of language (since humans have the same basic vocal tract anatomy)

**Need:** notation which is robust enough to handle most (if not all) of world's languages but notation that is abstract enough so that we don't use unimportant information (**want** to abstract from speech signal)

**A good first answer:** International Phonetic Alphabet (IPA)

# Why not use orthography?

Don't need to look past English...

- (i) Multiple letters can map to one sound

Step**h**en Cur**r**y / Klay **T**hompson

- (ii) Same sound can have different letter(s)

**p**hobia / **f**ree; **k**ick / **c**all

# Phonetics has an important rule....

**Don't trust spelling!**



End of this video's lecture material. Rest is for pleasure (?)



## How we think about IPA

IPA is an attempt at an optimal characterization of the speech sounds found in spoken languages — i.e. there is a tradeoff between generalizations captured and information loss

- More notation / symbols can be (and are sometimes) used for less information loss (e.g. not every [t] — even within a speaker — is articulated equally)
- Further reduction would lose too much information (e.g. omission of voiced / voiceless would miss the fact that almost every language has some voicing contrast, so it would be nice to reflect that in the notation)

Take-home: IPA is not a substitute for reality, as there is a step in abstraction going from the acoustics to a symbol in an alphabet, but this alphabet is still an excellent tool.